

## Year Eso 1

<b>1st TERM</b> September- December 2020	<b>2nd TERM</b> January-March2021	<b>3rd TERM</b> April-July 2021
Color and draw different aspects of their daily life. <b>Hand drawing</b>  Shell drawing pencils Snail drawing	Colour and draw different aspects out of their comfort zone.	Colour and draw different aspects of imaginary situations and objects.
<b>3D</b> Snail clay modeling	Feather project	
<b>First block of famous painter.</b>  First block of famous painters. <b>Art history Velazquez</b>	Experiment with different materials.	Experiment with different materials.
Las Meninas art installation		
	Frame making for painting	
<b>Artist Yayoi Kusama</b> inspired pumpkin work	Third block of famous painters. <b>Turner</b>	Fourth block of famous artist Andy Goldworthy
Pumpkin sculptures Creative development	Water colour painting inspired by Turner	Environmental artwork/ Landart
<b>Christmas crafts</b>	Creative development.	Creative development.

### Qualification Criteria

Artistic performance: 60%

Interest and attitude in class: 30%

Neatness and order in class: 10%

*TOTAL = 100%*

## Year ESO 3

<b>1st TERM</b> September- December 2020	<b>2nd TERM</b> January-March2021	<b>3rd TERM</b> April-June 2021
Color and draw different aspects of their daily life. Still life drawing /watercolour	Colour and draw different aspects out of their comfort zone.	Colour and draw different aspects of imaginary situations and objects.
<b>Installation</b> Las Meninas	Experiment with different materials.	Exploring with different materials
First block of famous painters. <b>Art history Velazquez</b> Painting / self portrait	Second block of famous painters. <b>Art history Yayoi Kusama</b>	Third block of famous painters
<b>Recycled paper art project</b>	Space	Creative story /Comic
Creative development	Creative development.	Creative development
<b>Christmas crafts</b> Fabric craft	Easter crafts	Environmental art project

### Qualification Criteria

Artistic performance: 50%

Interest and attitude in class: 40%

Neatness and order in class: 10%

*TOTAL = 100%*